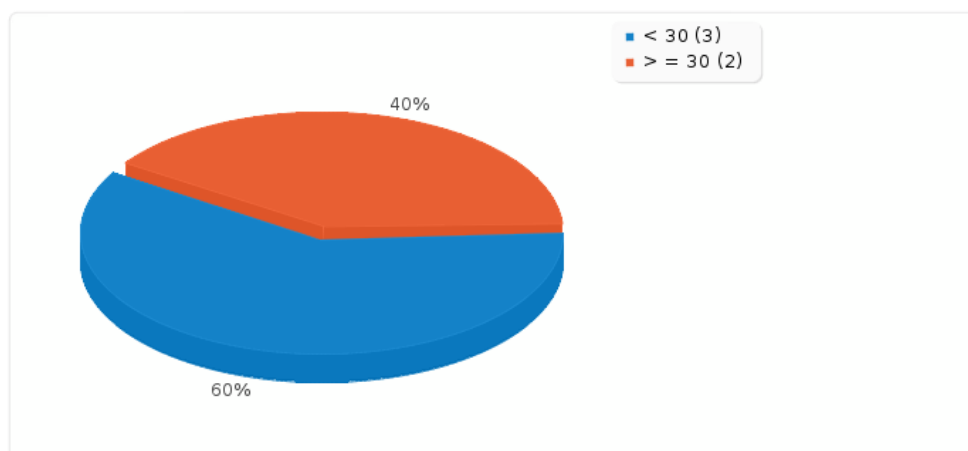## Survey results:

<u>Language Teacher Training Course</u>

February 15th to March 30th 2010
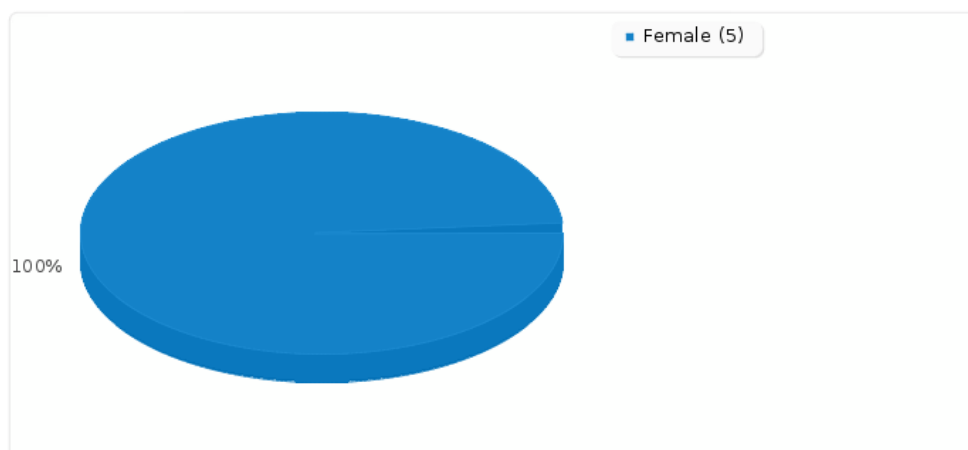
Field summary for 1.01
What is your age?

Answer	Count	Percentage
< 30 (1)	3	60.00%
> = 30 (2)	2	40.00%
No answer	0	0.00%

Field summary for 1.02
What is your gender?

Answer	Count	Percentage
Female (F)	5	100.00%
Male (M)	0	0.00%
No answer	0	0.00%

Field summary for 1.03
What is your avatar name?

Answer	5	100.00%
No answer	0	0.00%

■ Answer (5)

100%
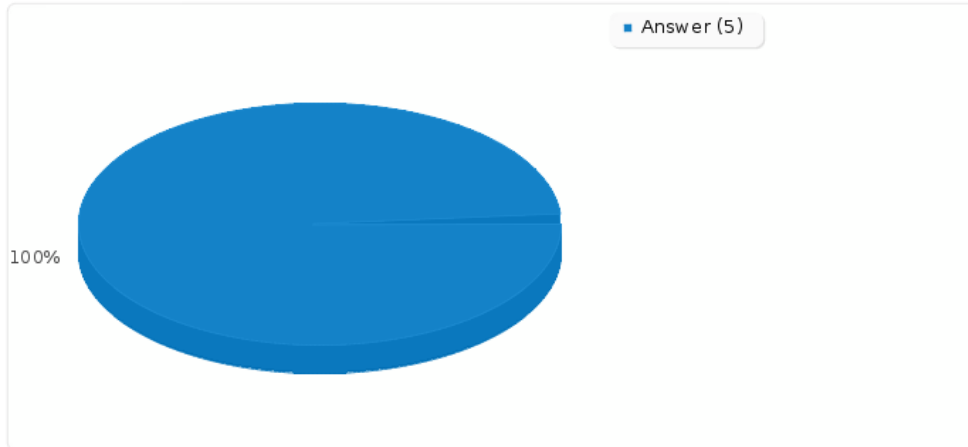
Field summary for 1.13
What is your occupation?

Answer	Count	Percentage
student (1)	1	20.00%
employed (2)	2	40.00%
Other	2	40.00%
No answer	0	0.00%

■ student (1)
■ employed (2)
■ Other (2)

40%

40%

20%
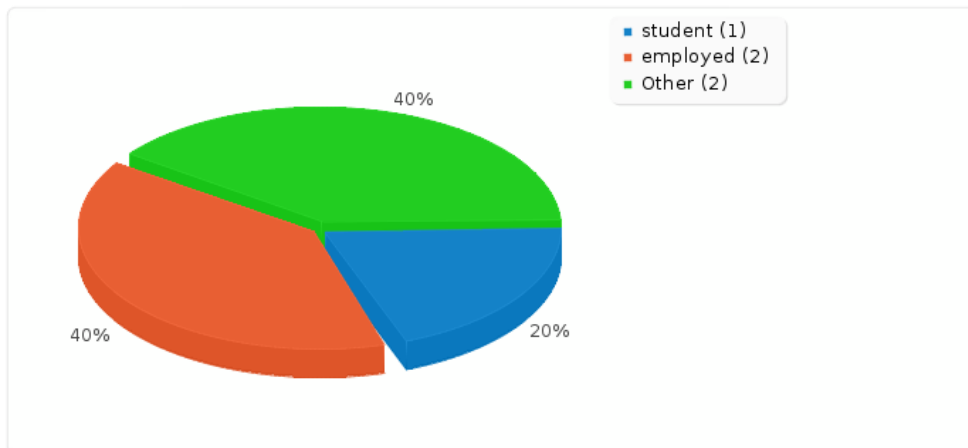
Field summary for 1.04

What Second Life course activity have you just finished?

Answer	Count	Percentage
German for beginners (02_hp)	0	0.00%
North Sami course (03_hp)	0	0.00%
Business English course 01 & 02 (04_hp)	0	0.00%
Italian for beginners (05_hp)	0	0.00%
Debating course (06_hp)	0	0.00%
AVALON Language Teacher Training Course (07_hp)	5	100.00%
FCE Speaking Skills Course (01_hp)	0	0.00%
Business English Course 03 (08_hp)	0	0.00%
No answer	0	0.00%

- AVALON Language Teacher Training Course (5)

100%
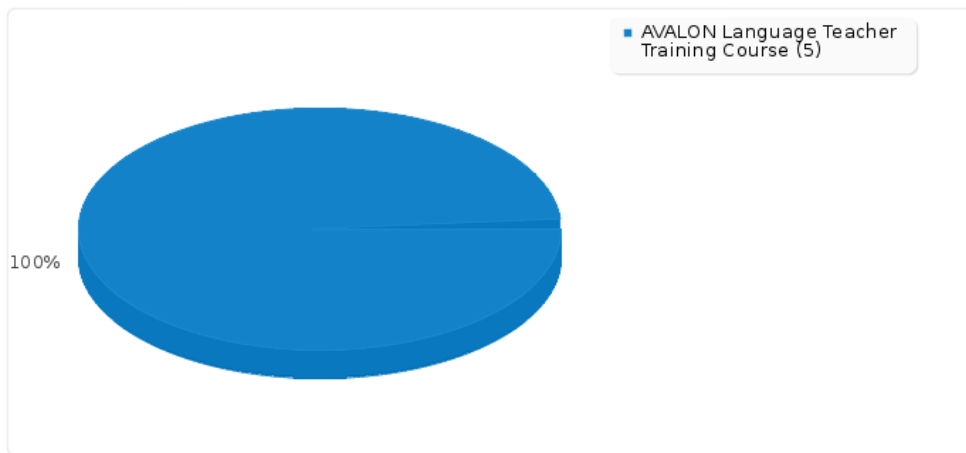
Field summary for 1.06

Was this the first time you have attended an online learning course?

Answer	Count	Percentage
Yes (Y)	0	0.00%
No (N)	5	100.00%
No answer	0	0.00%

- No (5)

100%
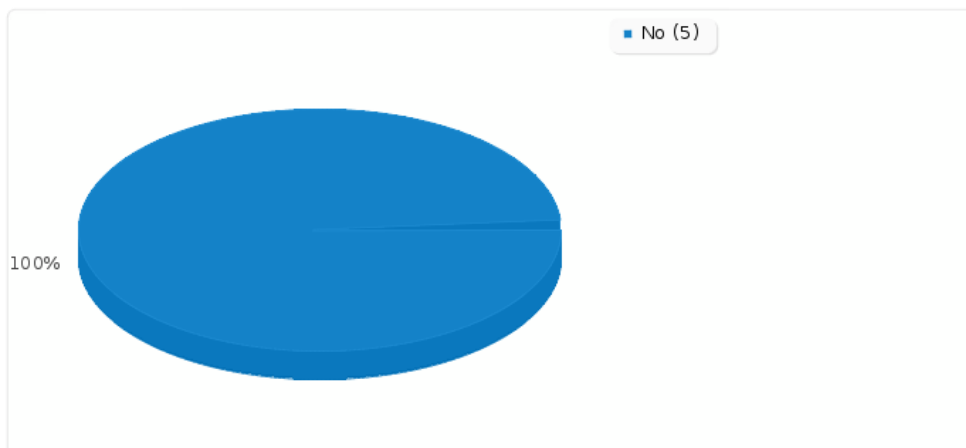
Field summary for 1.07

Was this the first time you have entered Second Life?

Answer	Count	Percentage
Yes (Y)	1	20.00%
No (N)	4	80.00%
No answer	0	0.00%
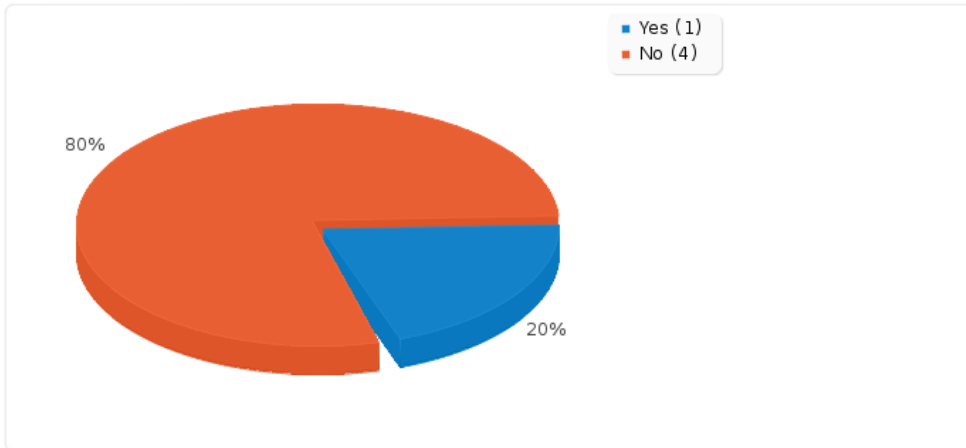
Field summary for 1.08

Did you use text-chat or voice-chat during the course?

Answer	Count	Percentage
text-chat (1)	1	20.00%
voice-chat (2)	0	0.00%
both (3)	4	80.00%
none (4)	0	0.00%
No answer	0	0.00%
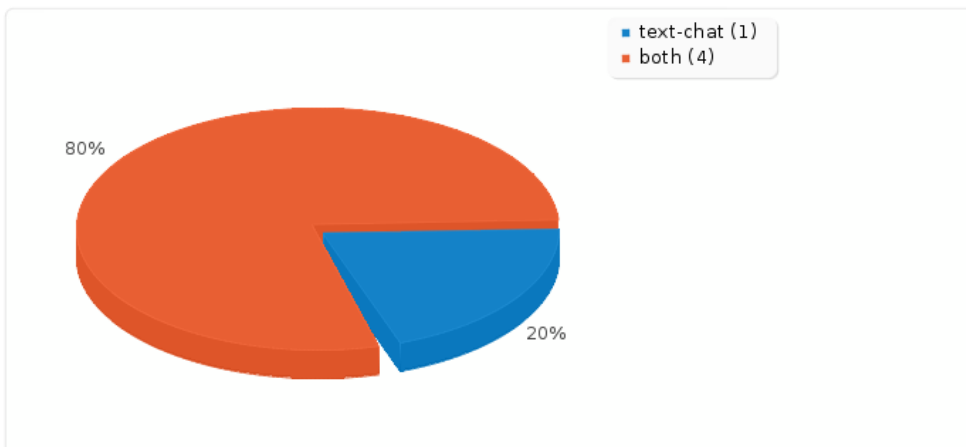
Field summary for 1.09
Instructor(s) was/were:

Answer	Count	Percentage
excellent (1)	4	80.00%
good (2)	1	20.00%
fair (3)	0	0.00%
poor (4)	0	0.00%
No answer	0	0.00%

- excellent (4)
- good (1)

20%

80%
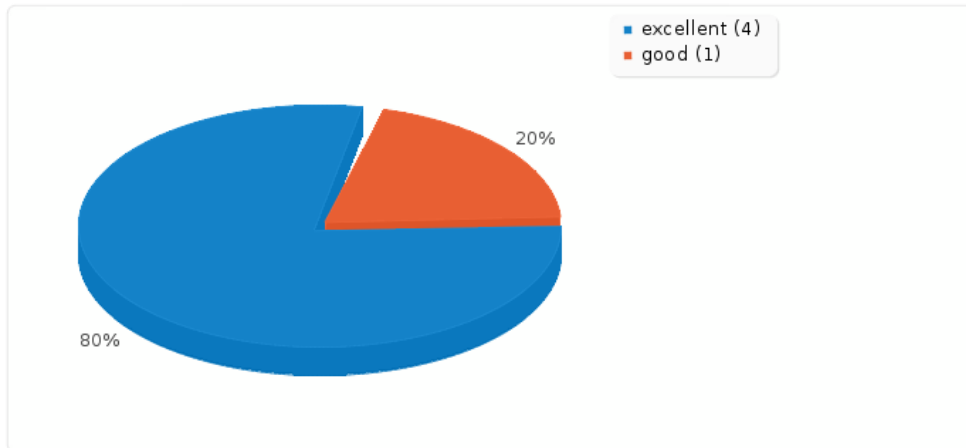
Field summary for 1.10
Learning environment was:

Answer	Count	Percentage
excellent (1)	4	80.00%
good (2)	1	20.00%
fair (3)	0	0.00%
poor (4)	0	0.00%
No answer	0	0.00%

- excellent (4)
- good (1)

20%

80%
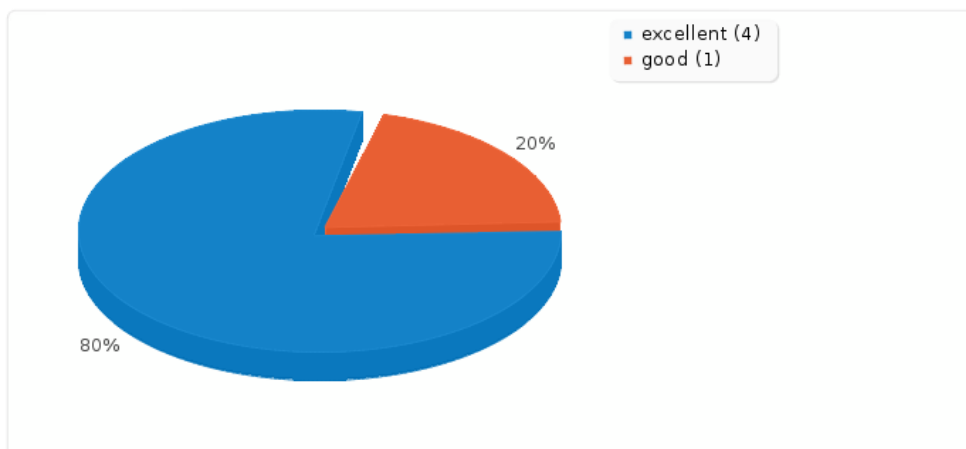
Field summary for 1.11
Assigned tasks were:

Answer	Count	Percentage
excellent (1)	4	80.00%
good (2)	1	20.00%
fair (3)	0	0.00%
poor (4)	0	0.00%
No answer	0	0.00%

- excellent (4)
- good (1)

20%

80%
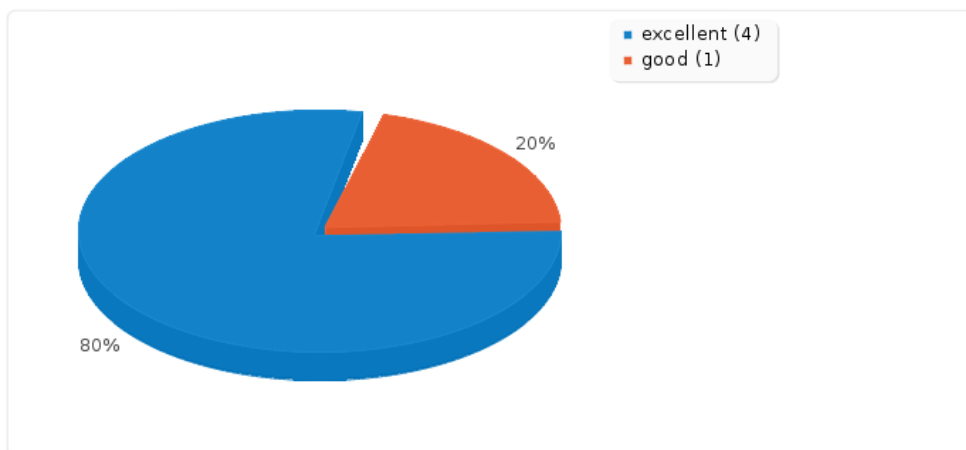
Field summary for 1.12
Has this Second Life course made you feel more / less / no difference comfortable communicating in the target language?

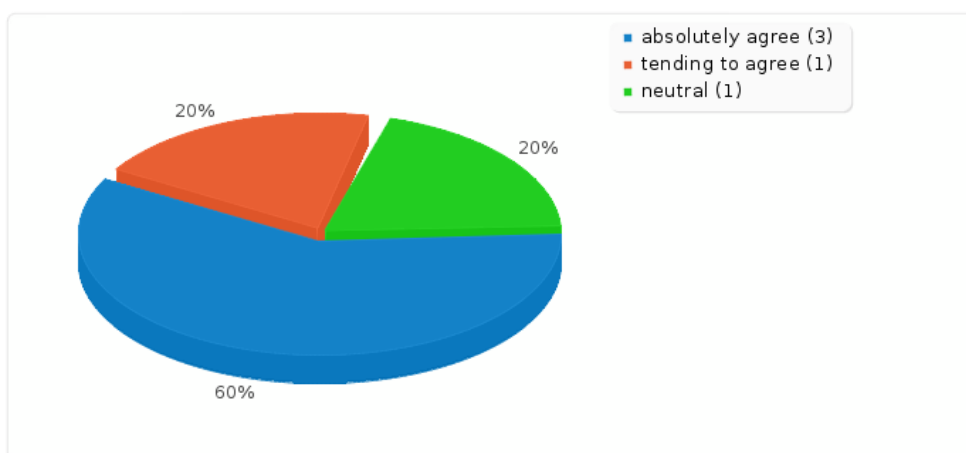| Answer	Count	Percentage
more comfortable (1)	3	60.00%
less comfortable (2)	0	0.00%
no difference (3)	2	40.00%
No answer	0	0.00%

- more comfortable (3)
- no difference (2)

40%

60%
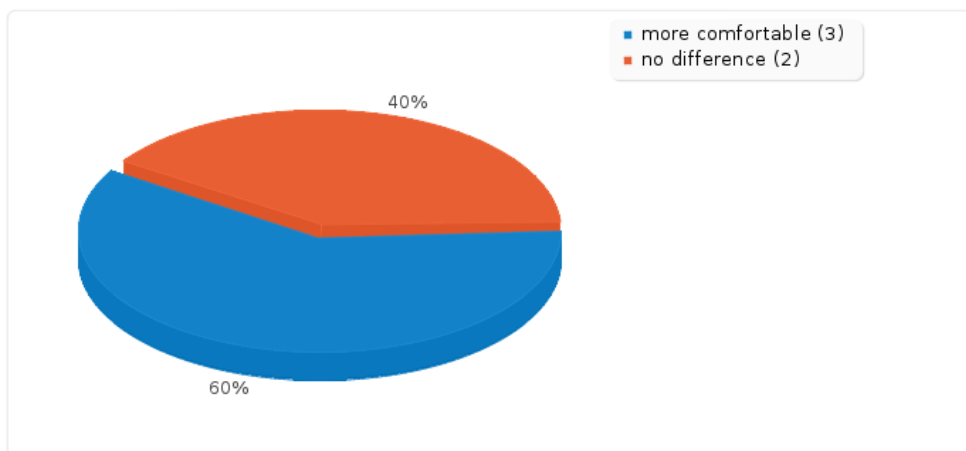
Field summary for 2.01
The objectives were clearly stated at the beginning of the course.

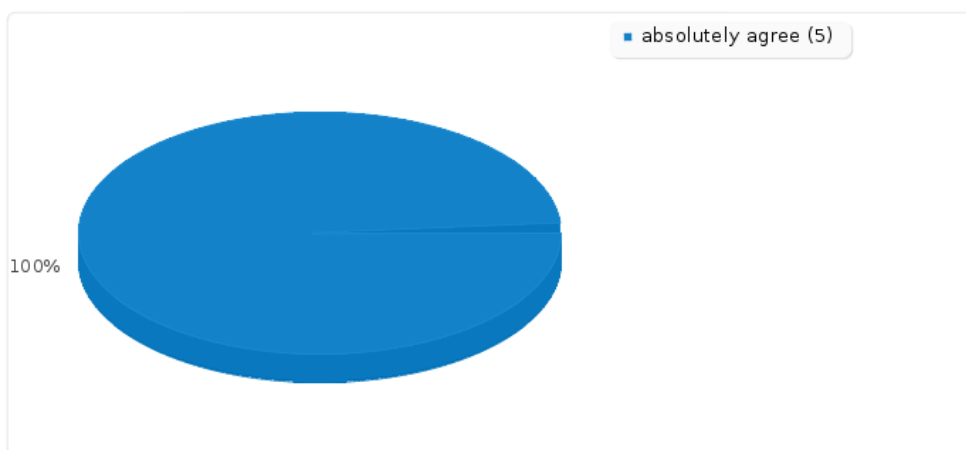| Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	1	20.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

Field summary for 2.02
The content of the language course met my expectations / needs.

Answer	Count	Percentage
absolutely agree (1)	5	100.00%
tending to agree (2)	0	0.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

Field summary for 2.03
The length of the language course was appropriate.

Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	2	40.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

- absolutely agree (3)
- tending to agree (2)

40%

60%
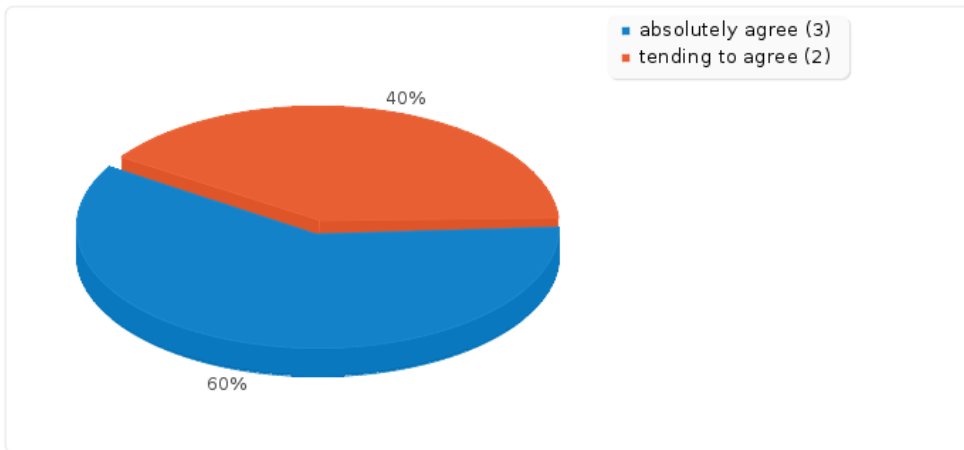
Field summary for 2.04
Enough time for discussions and queries was provided.

Answer	Count	Percentage
absolutely agree (1)	4	80.00%
tending to agree (2)	1	20.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

- absolutely agree (4)
- tending to agree (1)

20%

80%
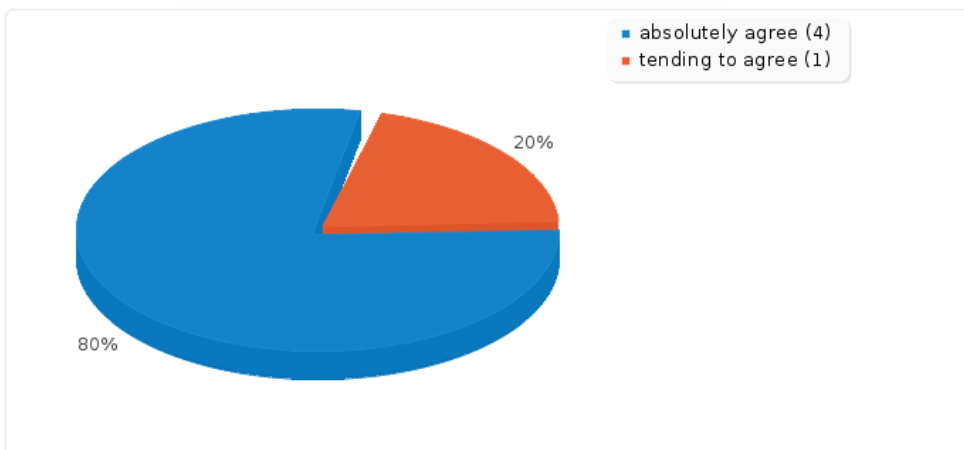
Field summary for 2.05
Appropriate "out-of-world" support was provided.

Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	1	20.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%
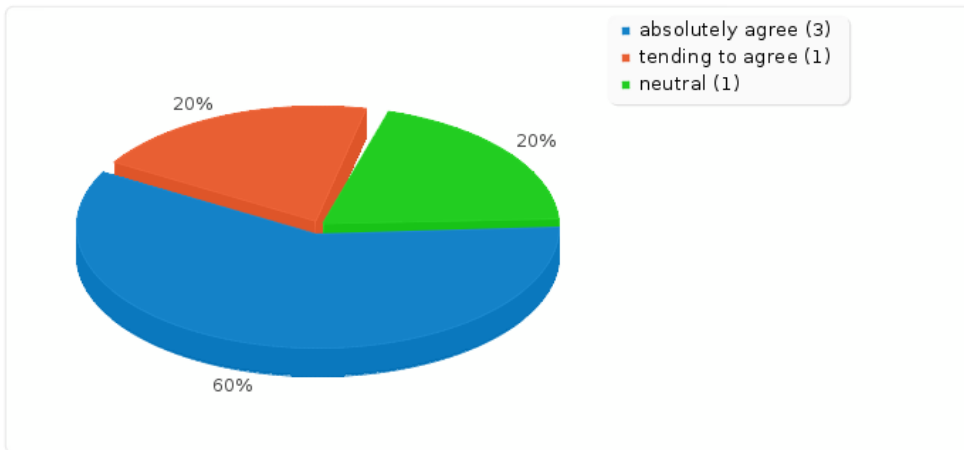
Field summary for 2.06
With the help of provided learning materials a good self-study was possible.

Answer	Count	Percentage
absolutely agree (1)	2	40.00%
tending to agree (2)	2	40.00%
neutral (3)	0	0.00%
tending to disagree (4)	1	20.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%
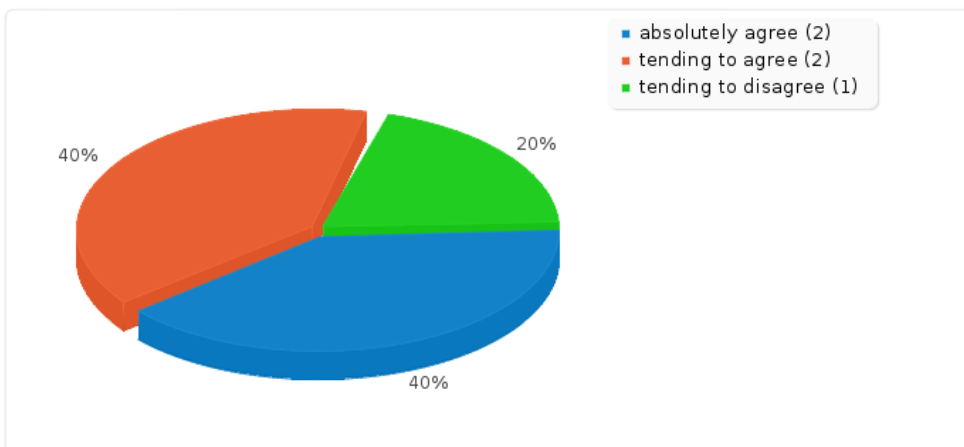
Field summary for 2.07

**The Instructor took the expectations and learning targets of the group into consideration.**

Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	2	40.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%
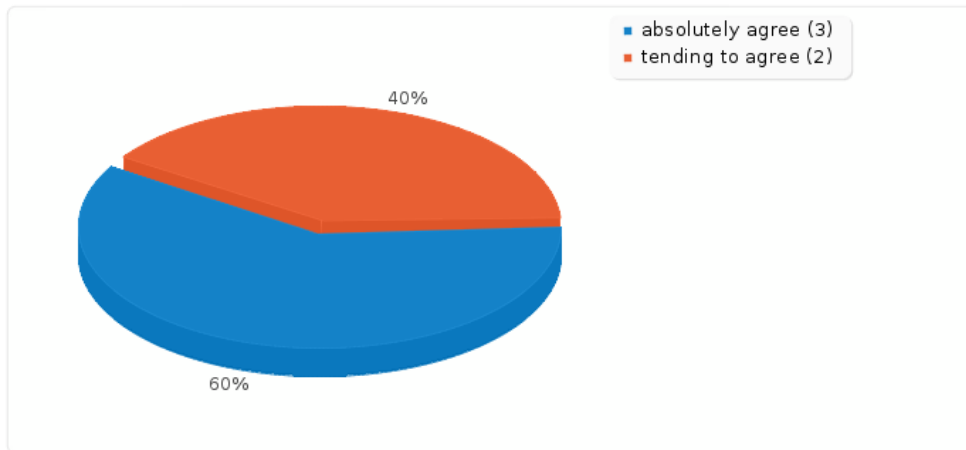
Field summary for 2.08

The fact that the Instructors took the expectations and learning targets of the group into consideration had a positive / negative / no influence on the course.
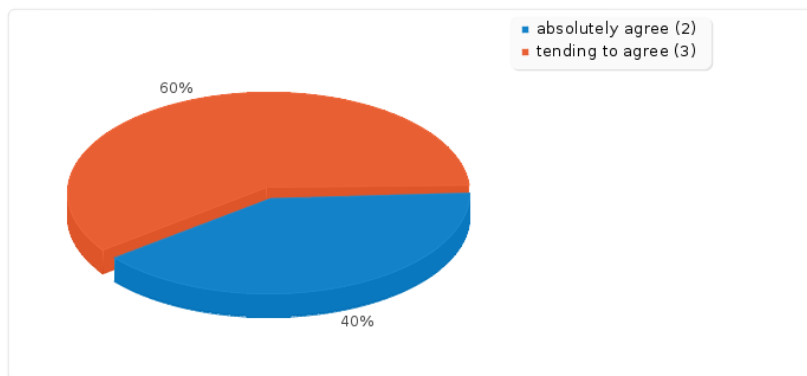
Answer	Count	Percentage
positive influence (1)	5	100.00%
negative influence (2)	0	0.00%
no influence (3)	0	0.00%
No answer	0	0.00%
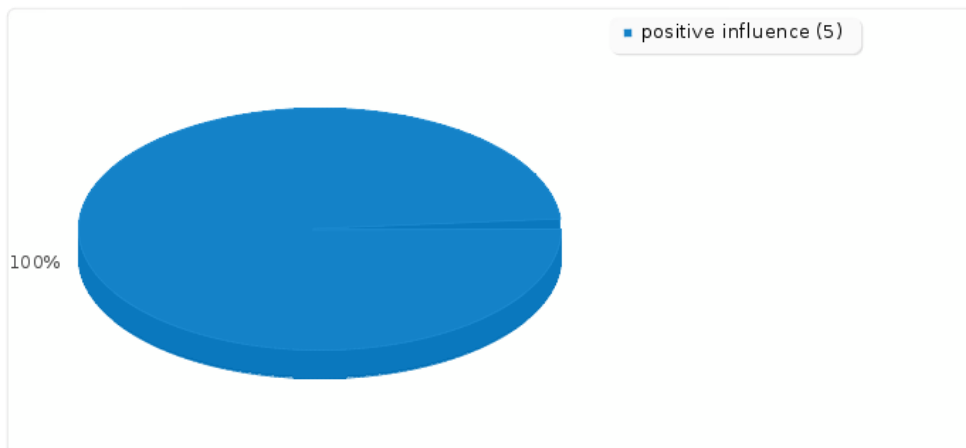
Field summary for 3.01(1)

The following issues were particularly helpful and beneficial to my progress: [the language-learning-material in the moodle]
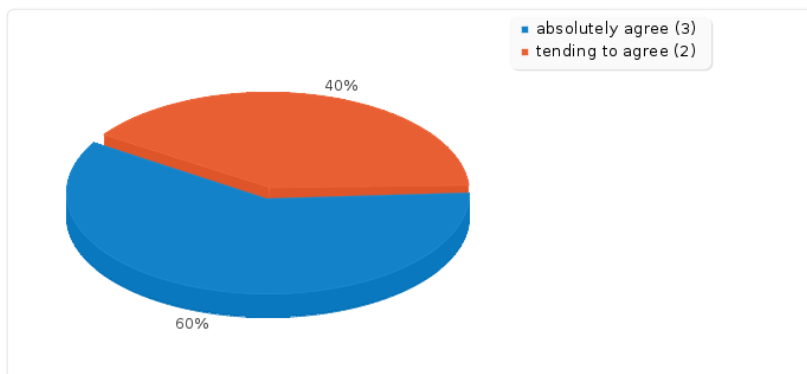
Answer	Count	Percentage
absolutely agree (1)	2	40.00%
tending to agree (2)	3	60.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
not applicable (6)	0	0.00%
No answer	0	0.00%

Field summary for 3.01(2)

The following issues were particularly helpful and beneficial to my progress: [my personal preparation for the coming lesson]

Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	2	40.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
not applicable (6)	0	0.00%
No answer	0	0.00%

Field summary for 3.01(3)

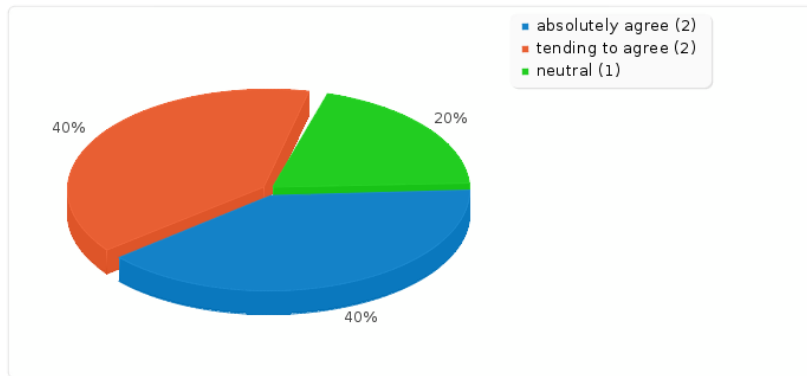## The following issues were particularly helpful and beneficial to my progress: [the preparation for the coming lesson together with my team]
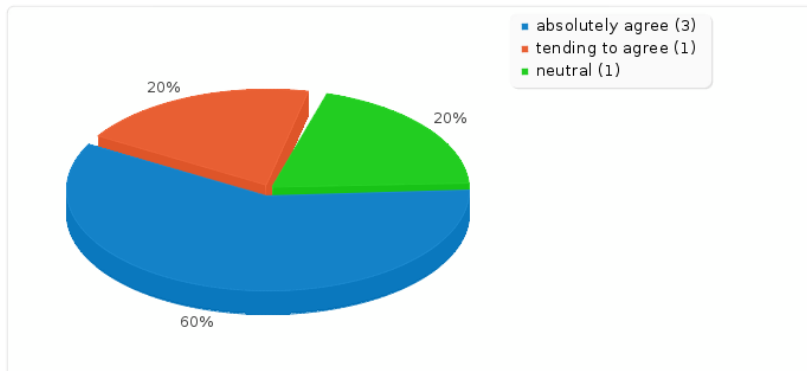
Answer	Count	Percentage
absolutely agree (1)	2	40.00%
tending to agree (2)	2	40.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
not applicable (6)	0	0.00%
No answer	0	0.00%

- absolutely agree (2)
- tending to agree (2)
- neutral (1)

40%　　20%　　40%

Field summary for 3.01(4)

The following issues were particularly helpful and beneficial to my progress: [the teacher-led-lessons in Second Life]
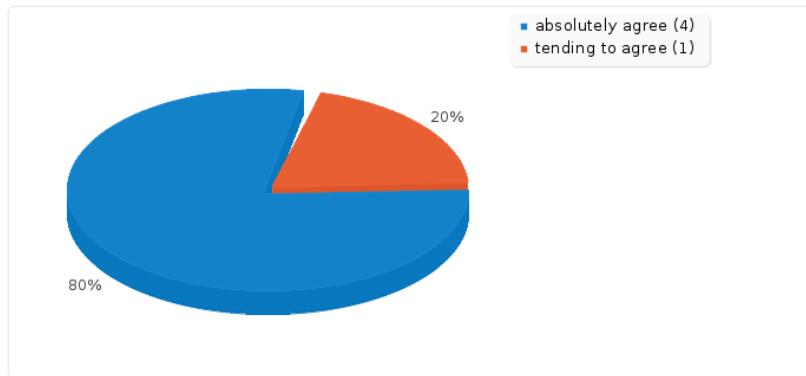
Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	1	20.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
not applicable (6)	0	0.00%
No answer	0	0.00%

- absolutely agree (3)
- tending to agree (1)
- neutral (1)

20%　　20%　　60%

Field summary for 3.01(5)

**The following issues were particularly helpful and beneficial to my progress:
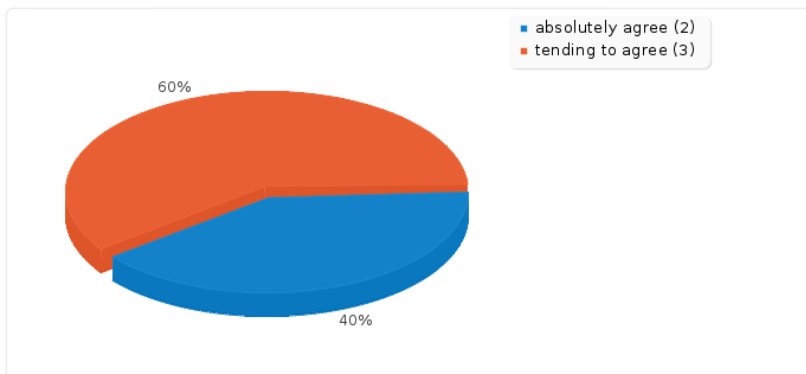[the group activities in Second Life]**

Answer	Count	Percentage
absolutely agree (1)	4	80.00%
tending to agree (2)	1	20.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
not applicable (6)	0	0.00%
No answer	0	0.00%

- absolutely agree (4)
- tending to agree (1)

20%

80%

Field summary for 3.01(6)

**The following issues were particularly helpful and beneficial to my progress:
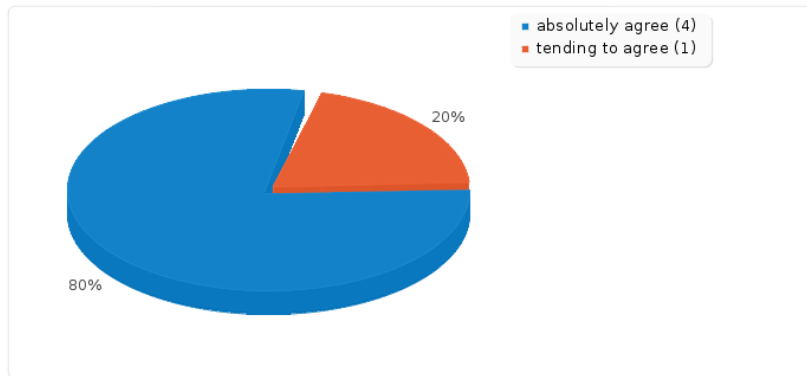[the homework after the lessons]**

Answer	Count	Percentage
absolutely agree (1)	2	40.00%
tending to agree (2)	3	60.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
not applicable (6)	0	0.00%
No answer	0	0.00%

- absolutely agree (2)
- tending to agree (3)

60%

40%

Field summary for 3.01(7)

### The following issues were particularly helpful and beneficial to my progress: [the reflections of my instructor]

Answer	Count	Percentage
absolutely agree (1)	4	80.00%
tending to agree (2)	1	20.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
not applicable (6)	0	0.00%
No answer	0	0.00%

Field summary for 4.01

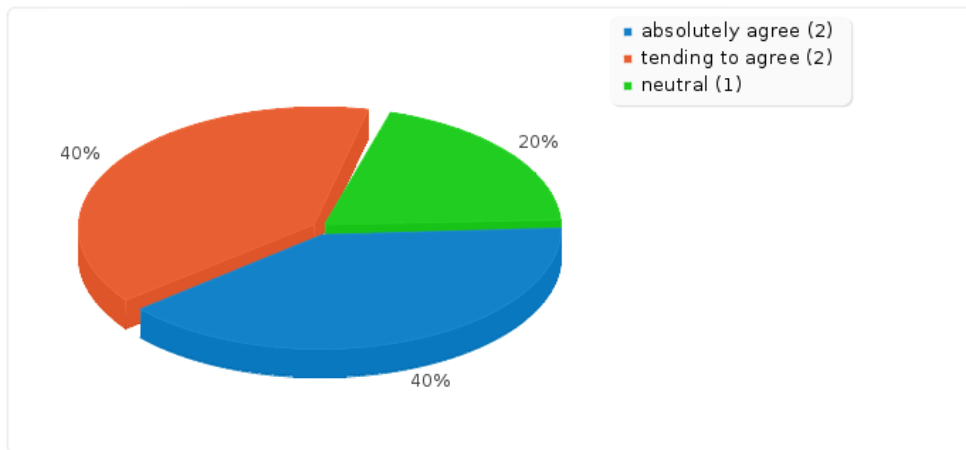### Learning a language in Second Life differs from learning a language in any other online learning scenario

Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	0	0.00%
neutral (3)	2	40.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%
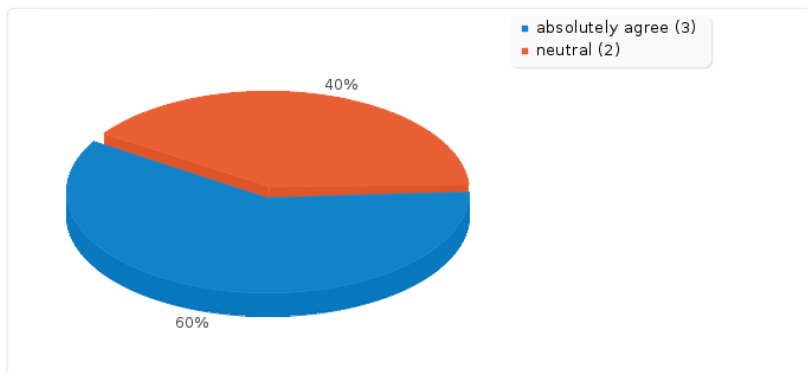
Field summary for 4.02

The possibility to teleport yourself to places where your target-language is spoken is one of the biggest advantages within a Second Life language learning scenario
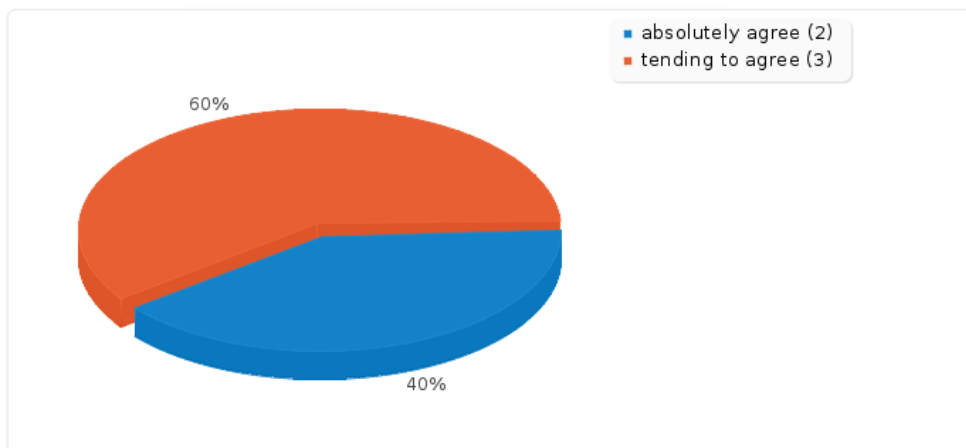
Answer	Count	Percentage
absolutely agree (1)	2	40.00%
tending to agree (2)	2	40.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

Field summary for 4.03

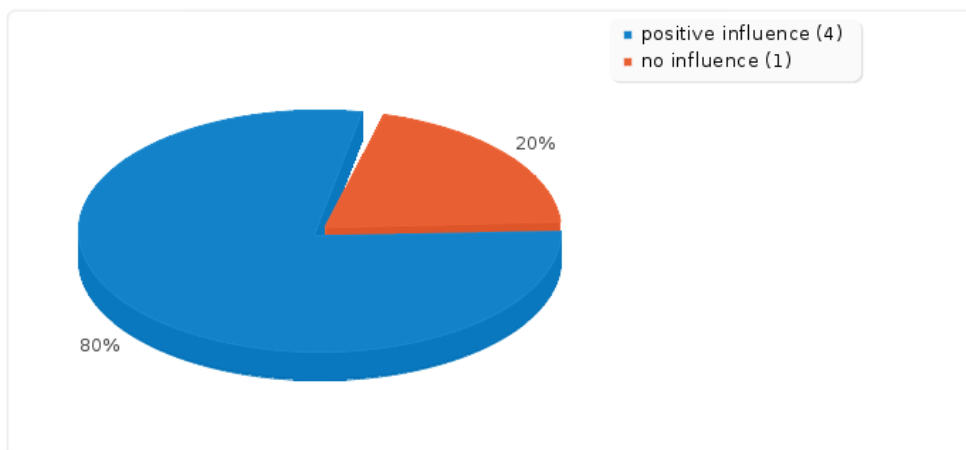### Learning a language in Second Life feels like a game

Answer	Count	Percentage
absolutely agree (1)	2	40.00%
tending to agree (2)	3	60.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

Field summary for 4.19

Considering your answer to the previous question, what kind of influence did the game-like nature or the non-game-like nature of Second Life have on your learning motivation?
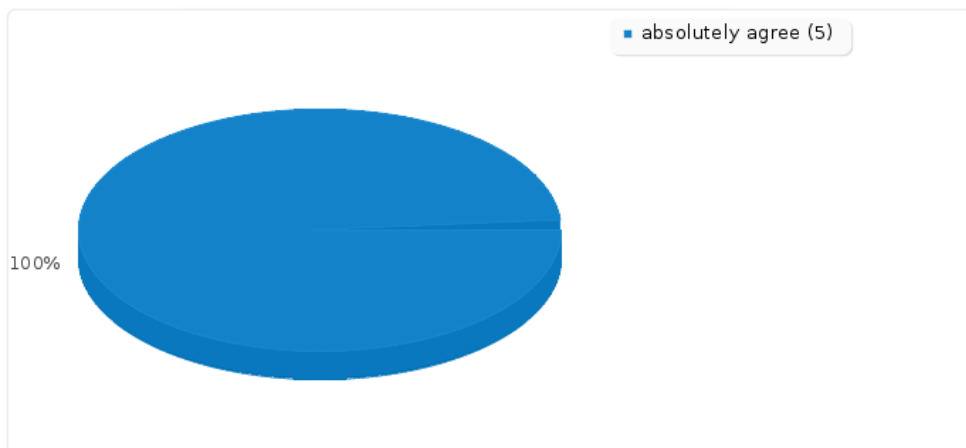
Answer	Count	Percentage
positive influence (1)	4	80.00%
negative influence (2)	0	0.00%
no influence (3)	1	20.00%
No answer	0	0.00%

Field summary for 4.04

**Speaking the target-language as much as possible during the lessons is the most important thing.**

Answer	Count	Percentage
absolutely agree (1)	5	100.00%
tending to agree (2)	0	0.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

Field summary for 4.05
### I had enough possibilities to speak the target language during the lessons

Answer	Count	Percentage
absolutely agree (1)	4	80.00%
tending to agree (2)	1	20.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%
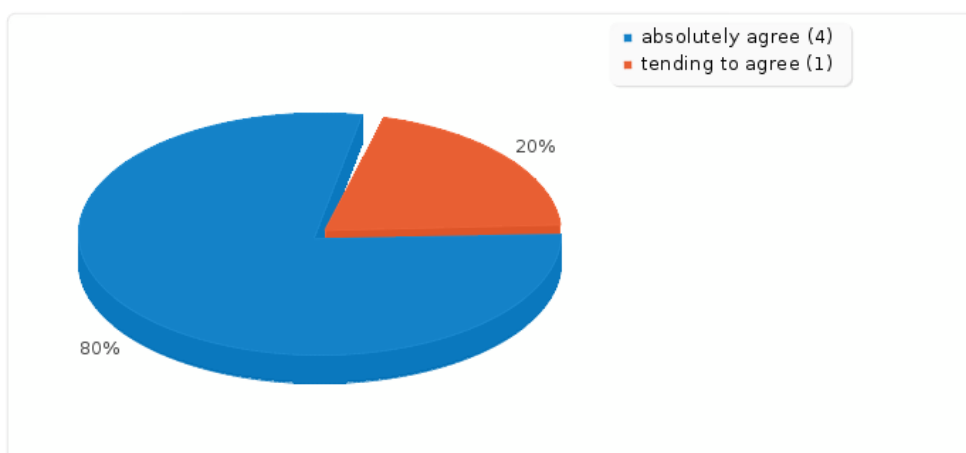
Field summary for 4.06
### Acting and speaking through Avatars made the learning situation feel more real

Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	1	20.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%
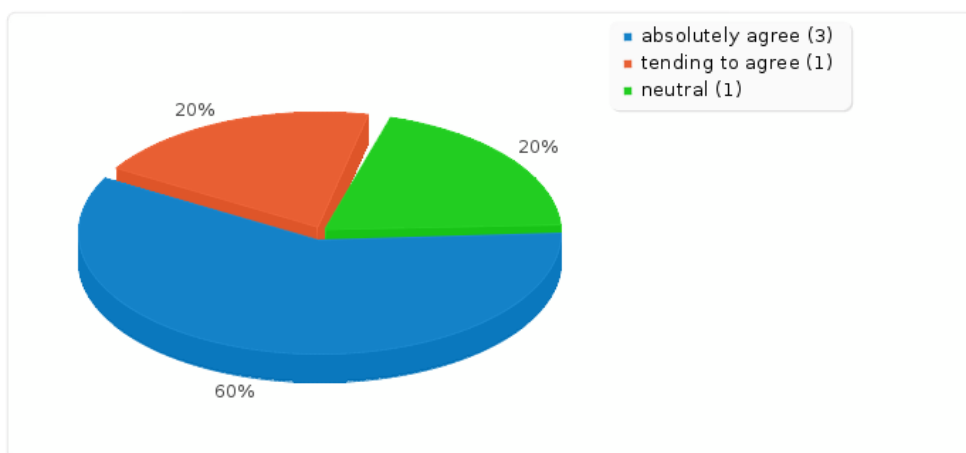
Field summary for 4.07
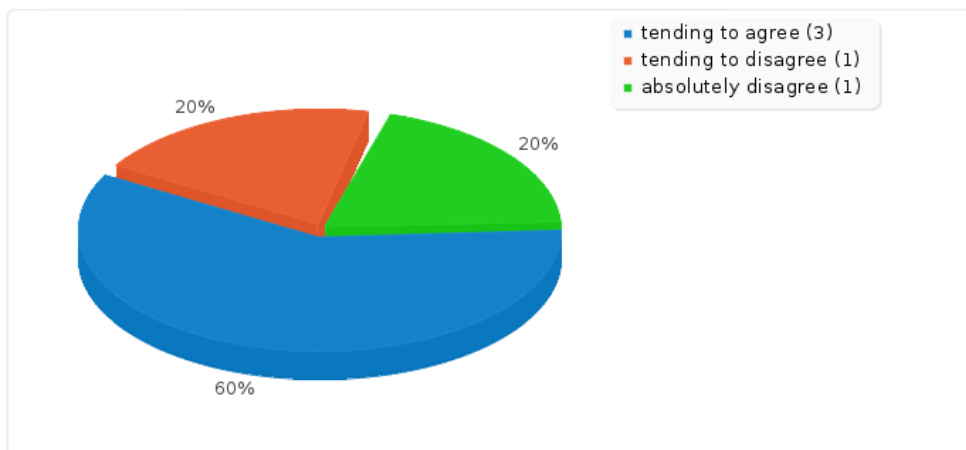### Talking to my "virtual classmates" felt like talking to a computer

Answer	Count	Percentage
absolutely agree (1)	0	0.00%
tending to agree (2)	0	0.00%
neutral (3)	0	0.00%
tending to disagree (4)	3	60.00%
absolutely disagree (5)	2	50.00%
No answer	0	0.00%
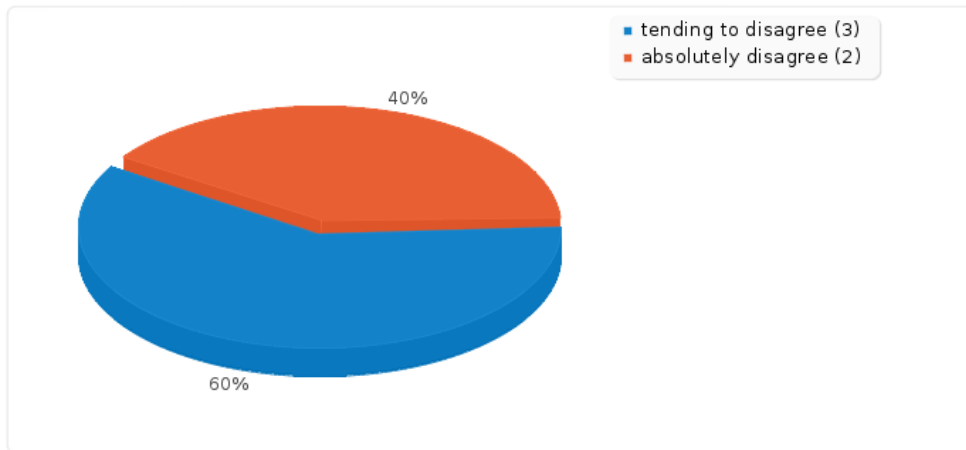
Field summary for 4.08
I missed mimic and gesture during the learning process

Answer	Count	Percentage
absolutely agree (1)	0	0.00%
tending to agree (2)	3	60.00%
neutral (3)	0	0.00%
tending to disagree (4)	1	20.00%
absolutely disagree (5)	1	20.00%
No answer	0	0.00%

Field summary for 4.09
Staying anonymus was important

Answer	Count	Percentage
absolutely agree (1)	0	0.00%
tending to agree (2)	1	20.00%
neutral (3)	0	0.00%
tending to disagree (4)	3	60.00%
absolutely disagree (5)	1	20.00%
No answer	0	0.00%
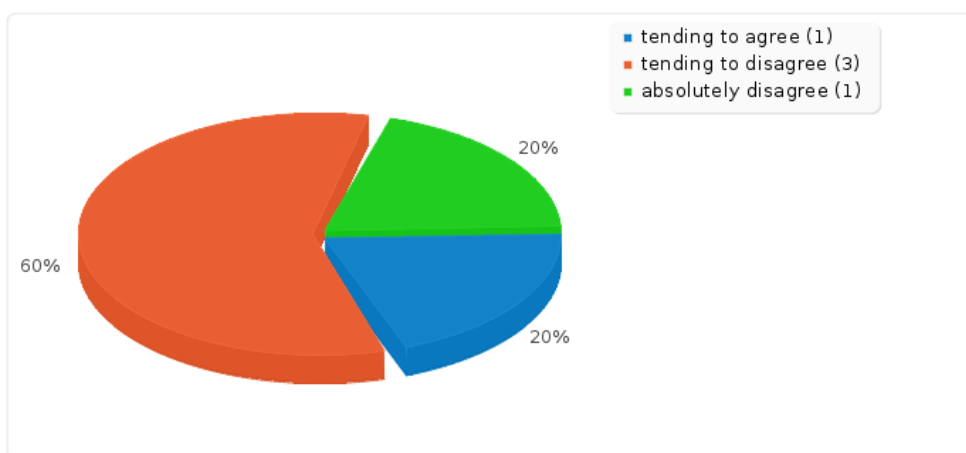
Field summary for 4.10
It was important letting the other students know who I really am (in real life)

Answer	Count	Percentage
absolutely agree (1)	0	0.00%
tending to agree (2)	2	40.00%
neutral (3)	2	40.00%
tending to disagree (4)	1	20.00%
absolutely disagree (5)	0	0.00%
I didn't let the other students know who I really am (6)	0	0.00%
No answer	0	0.00%
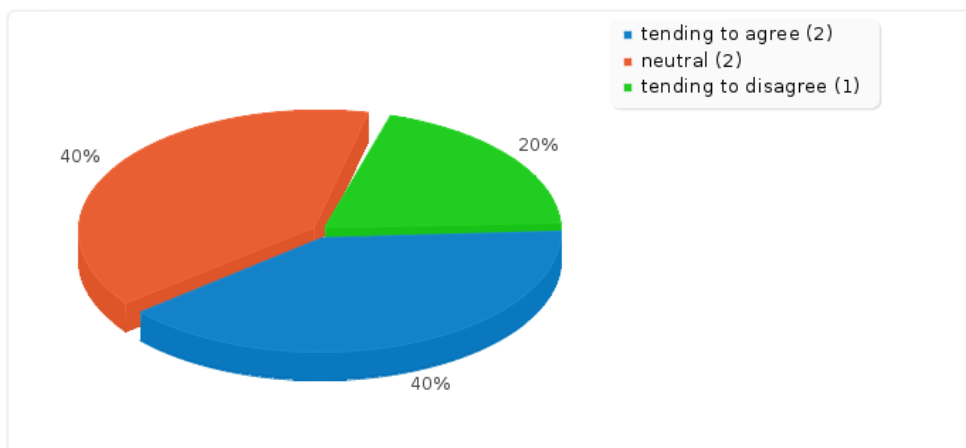
Field summary for 4.11
It was important to get to know the real persons behind the student Avatars

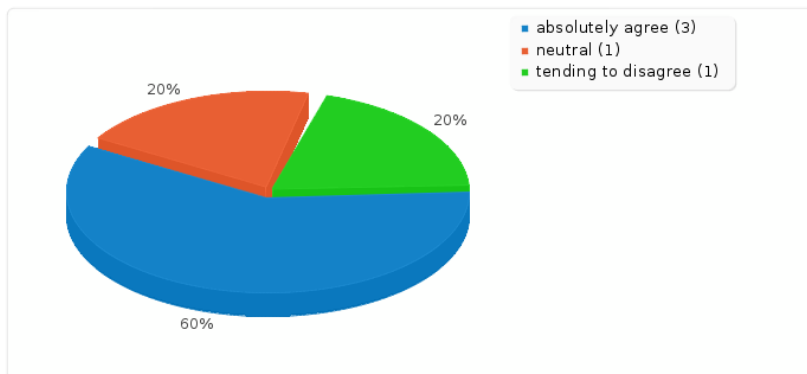| Answer	Count	Percentage
absolutely agree (1)	0	0.00%
tending to agree (2)	2	40.00%
neutral (3)	2	40.00%
tending to disagree (4)	1	20.00%
absolutely disagree (5)	0	0.00%
I didn't get to know the real persons behind the student Avatars (6)	0	0.00%
No answer	0	0.00%
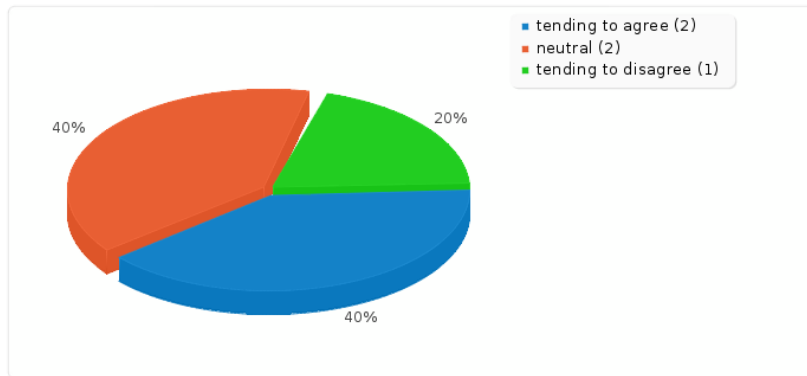
Field summary for 4.12
It was important to get to know the real person behind the teachers Avatar (professional background etc.)

Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	0	0.00%
neutral (3)	1	20.00%
tending to disagree (4)	1	20.00%
absolutely disagree (5)	0	0.00%
I didn't get to know the real person behind the teachers Avatar (6)	0	0.00%
No answer	0	0.00%

Field summary for 4.13
The teachers Avatars looked appropriate

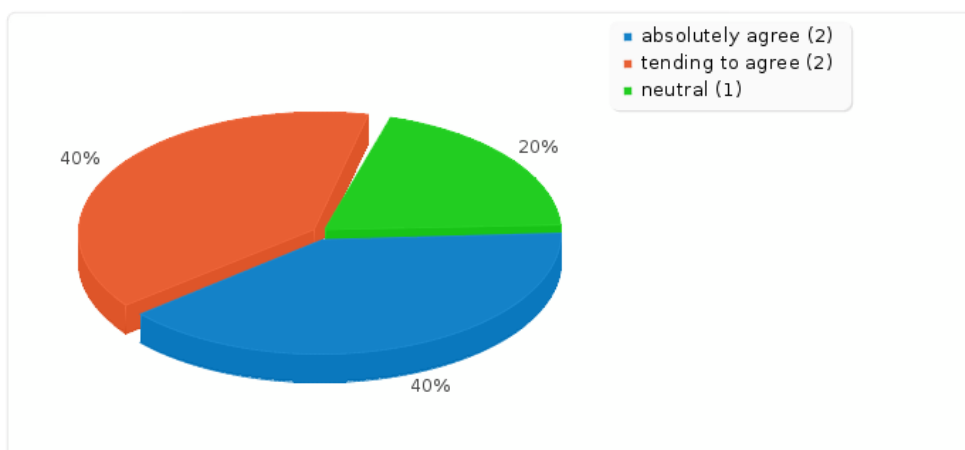| Answer	Count	Percentage
absolutely agree (1)	4	80.00%
tending to agree (2)	1	20.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%
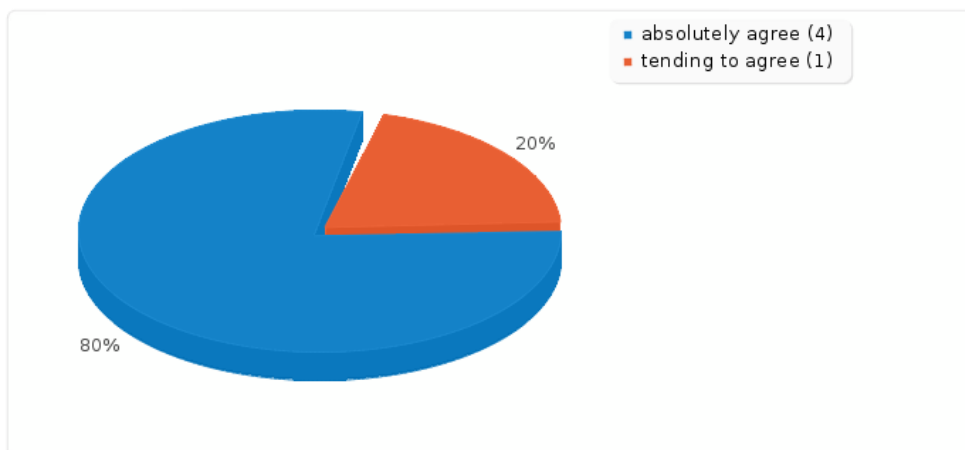
Field summary for 4.14
Speaking through an Avatar made it easier to overcome inhibitions (e.g. speak in the target-language in front of the class)

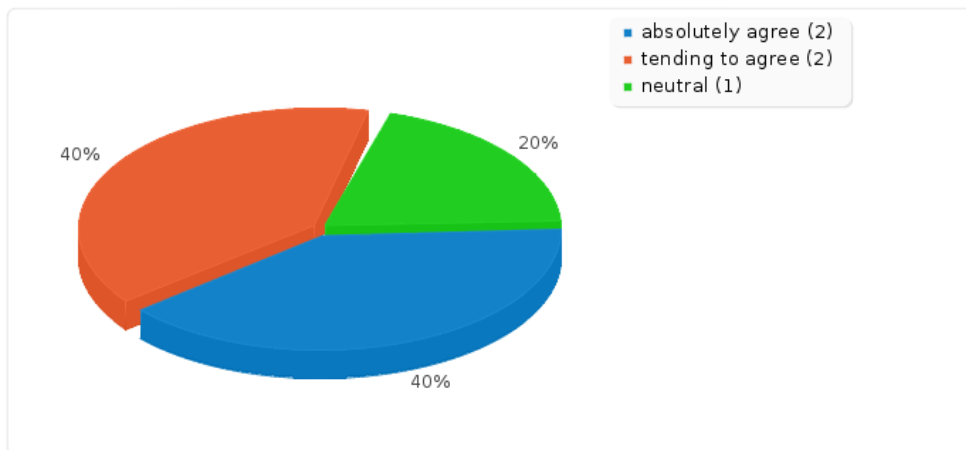| Answer	Count	Percentage
absolutely agree (1)	2	40.00%
tending to agree (2)	2	40.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

Field summary for 4.15
It was easy to concentrate during the course

Answer	Count	Percentage
absolutely agree (1)	2	40.00%
tending to agree (2)	2	40.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

- absolutely agree (2)
- tending to agree (2)
- neutral (1)

40% 20% 40%

Field summary for 4.16
There were not many distractions in the virtual environment

Answer	Count	Percentage
absolutely agree (1)	1	20.00%
tending to agree (2)	2	40.00%
neutral (3)	2	40.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

- absolutely agree (1)
- tending to agree (2)
- neutral (2)

40% 40% 20%
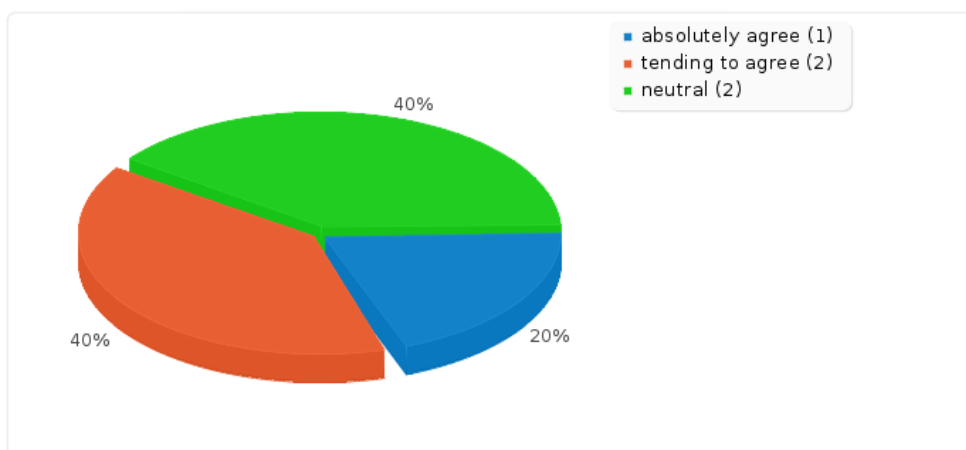
Field summary for 4.17
Technical problems disturbed the learning process constantly

Answer	Count	Percentage
absolutely agree (1)	1	20.00%
tending to agree (2)	1	20.00%
neutral (3)	0	0.00%
tending to disagree (4)	2	40.00%
absolutely disagree (5)	1	20.00%
No answer	0	0.00%
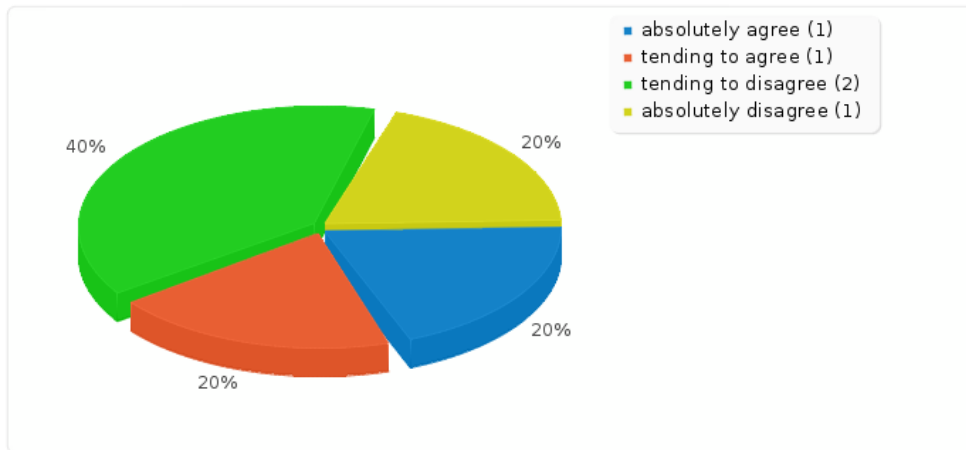
Field summary for 4.18
Technical problems within Second Life did occur more often than they do in Real Life learning scenarios

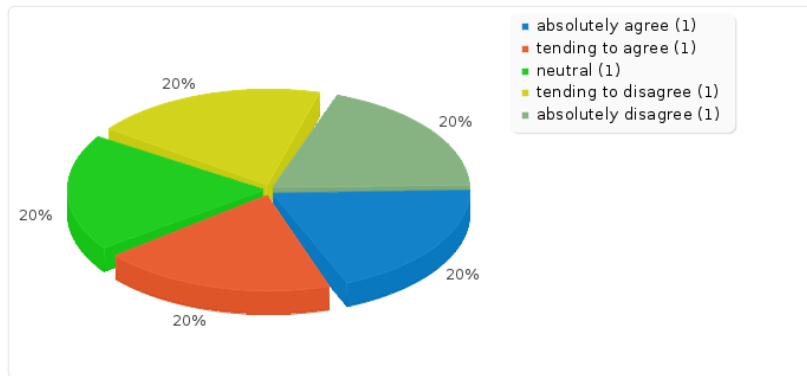| Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	0	0.00%
neutral (3)	0	0.00%
tending to disagree (4)	1	20.00%
absolutely disagree (5)	1	20.00%
No answer	0	0.00%
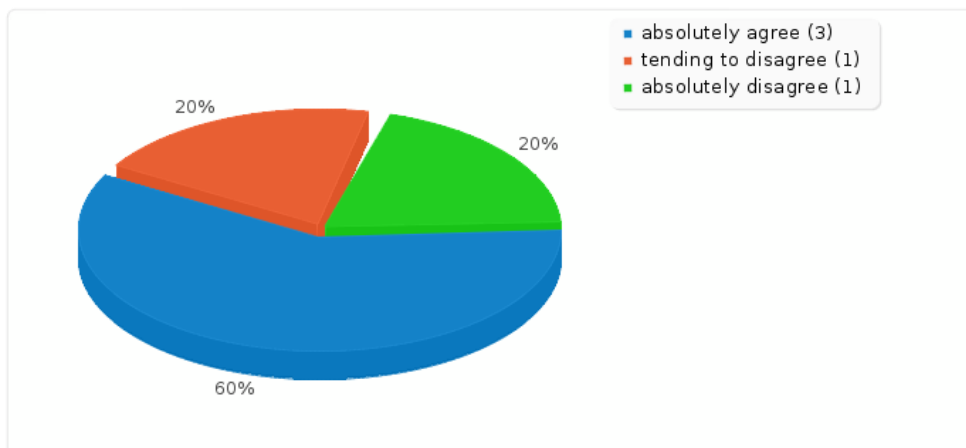
Field summary for 5.01(1)

**The following questions concern technical aspects and evironment
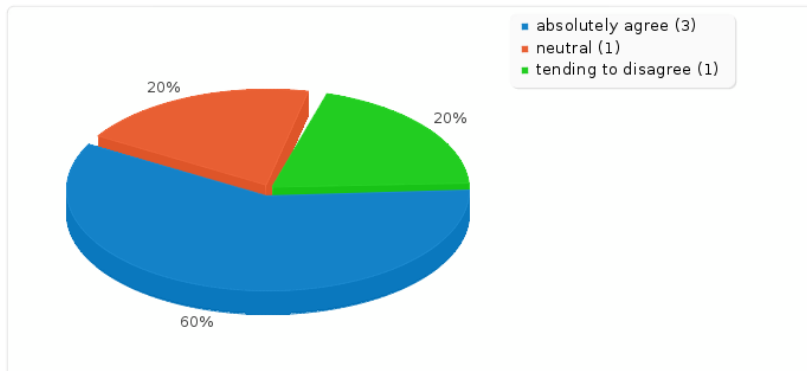[At the beginning I had difficulties with the handling of Second Life]**

Answer	Count	Percentage
absolutely agree (1)	1	20.00%
tending to agree (2)	1	20.00%
neutral (3)	1	20.00%
tending to disagree (4)	1	20.00%
absolutely disagree (5)	1	20.00%
not applicable (6)	0	0.00%
No answer	0	0.00%

Field summary for 5.01(2)

**The following questions concern technical aspects and evironment
[After the second session I felt quite comfortable with Second Life and my Avatar]**

Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	0	0.00%
neutral (3)	1	20.00%
tending to disagree (4)	1	20.00%
absolutely disagree (5)	0	0.00%
not applicable (6)	0	0.00%
No answer	0	0.00%

Field summary for 5.01(3)

**The following questions concern technical aspects and evironment
[At the beginning I had difficulties finding my way around Moodle]**

Answer	Count	Percentage
absolutely agree (1)	0	0.00%
tending to agree (2)	2	40.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	2	40.00%
not applicable (6)	0	0.00%
No answer	0	0.00%
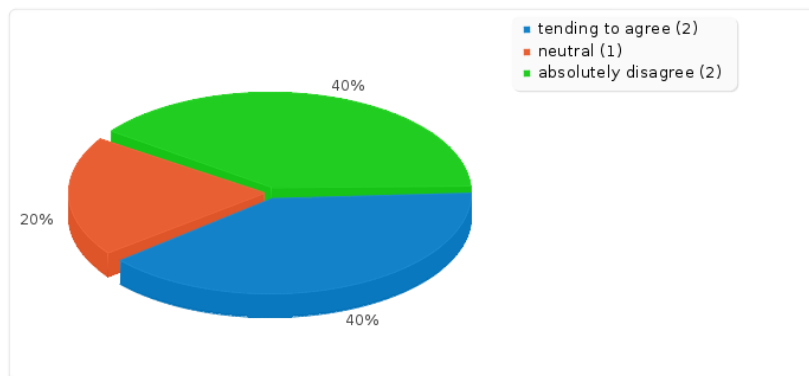
Field summary for 5.01(4)

**The following questions concern technical aspects and evironment
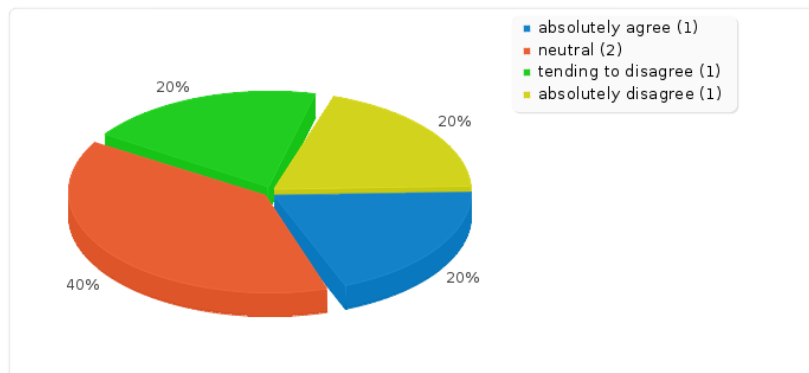[After the second session it was easy for me to find the resources I needed in Moodle]**

Answer	Count	Percentage
absolutely agree (1)	1	20.00%
tending to agree (2)	0	0.00%
neutral (3)	2	40.00%
tending to disagree (4)	1	20.00%
absolutely disagree (5)	1	20.00%
not applicable (6)	0	0.00%
No answer	0	0.00%

Field summary for 5.01(5)

**The following questions concern technical aspects and evironment
[I often had problems correctly understanding what other people were saying]**
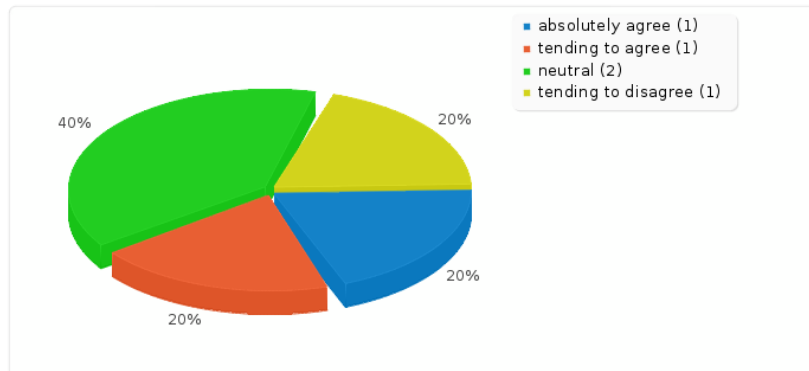
Answer	Count	Percentage
absolutely agree (1)	0	0.00%
tending to agree (2)	0	0.00%
neutral (3)	1	20.00%
tending to disagree (4)	3	60.00%
absolutely disagree (5)	1	20.00%
not applicable (6)	0	0.00%
No answer	0	0.00%
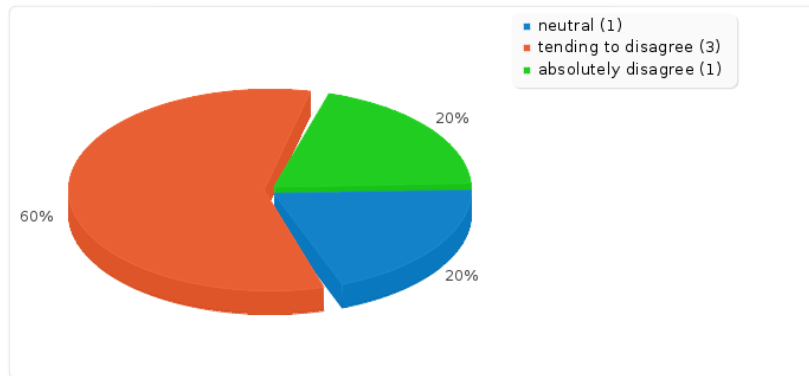
Field summary for 5.01(6)

**The following questions concern technical aspects and evironment
[My equipment (computer, internet) was well capable of running Second Life]**

Answer	Count	Percentage
absolutely agree (1)	1	20.00%
tending to agree (2)	1	20.00%
neutral (3)	2	40.00%
tending to disagree (4)	1	20.00%
absolutely disagree (5)	0	0.00%
not applicable (6)	0	0.00%
No answer	0	0.00%

Field summary for 5.01(7)

The following questions concern technical aspects and evironment
**[Using Second Life as a language learning platform demands many technical skills]**

Answer	Count	Percentage
absolutely agree (1)	1	20.00%
tending to agree (2)	0	0.00%
neutral (3)	2	40.00%
tending to disagree (4)	2	40.00%
absolutely disagree (5)	0	0.00%
not applicable (6)	0	0.00%
No answer	0	0.00%
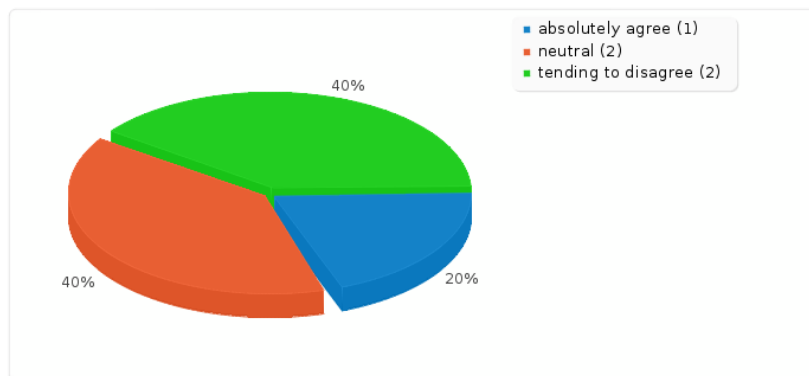
Field summary for 7.01(1)

Looking back on the course, the following items were important to me and therefore my
motivation to participate:
[Learning the language]

Answer	Count	Percentage
absolutely agree (1)	4	80.00%
tending to agree (2)	0	0.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%
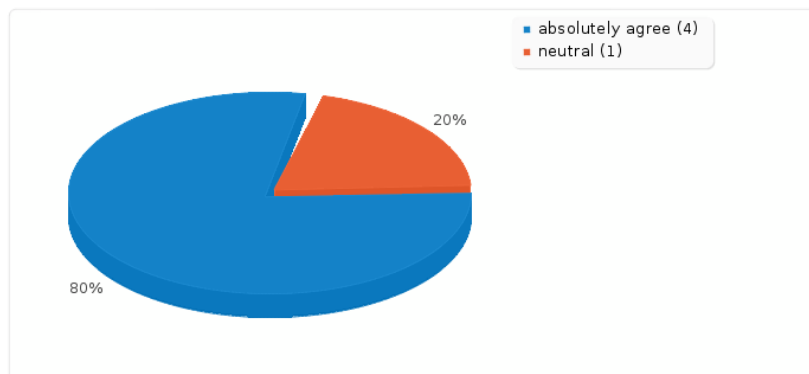
Field summary for 7.01(2)

Looking back on the course, the following items were important to me and therefore my motivation to participate:
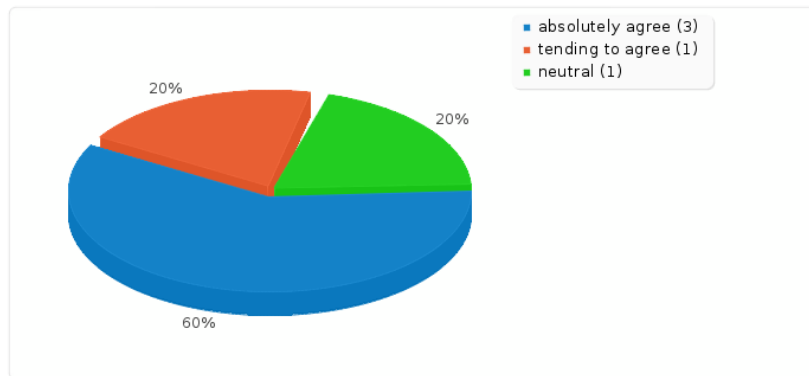**[Enjoyment]**

Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	1	20.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

Field summary for 7.01(3)

Looking back on the course, the following items were important to me and therefore my motivation to participate:
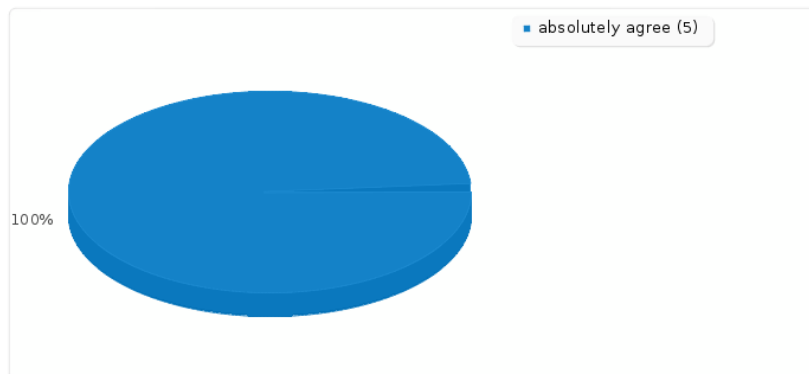**[Meeting new people]**

Answer	Count	Percentage
absolutely agree (1)	5	100.00%
tending to agree (2)	0	0.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

Field summary for 7.01(4)

Looking back on the course, the following items were important to me and therefore my motivation to participate:
[Getting to know Second Life (better)]

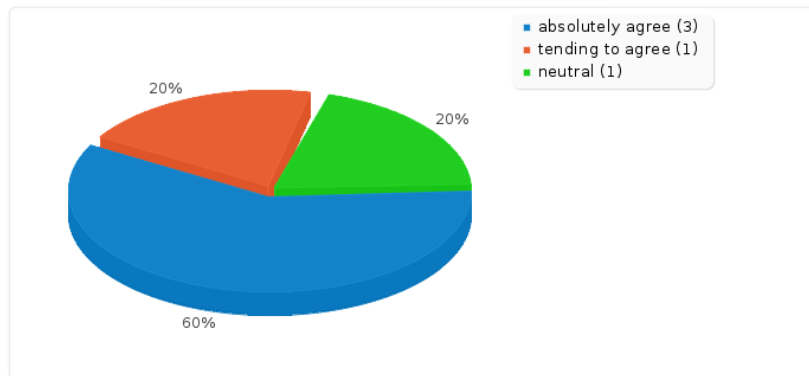| Answer	Count	Percentage
absolutely agree (1)	3	60.00%
tending to agree (2)	1	20.00%
neutral (3)	1	20.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

Field summary for 7.01(5)

Looking back on the course, the following items were important to me and therefore my motivation to participate:
[Trying out something new]

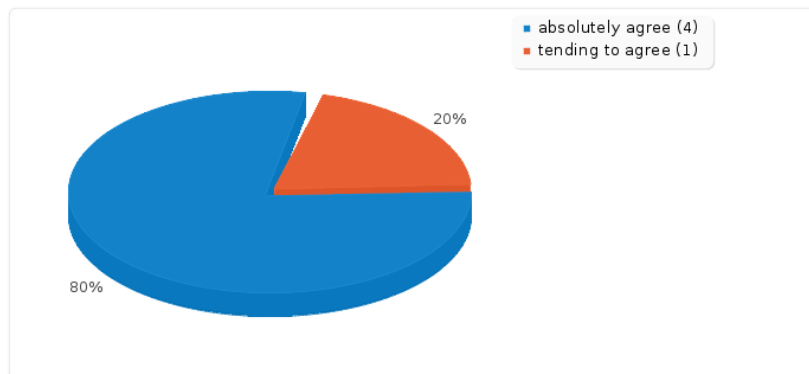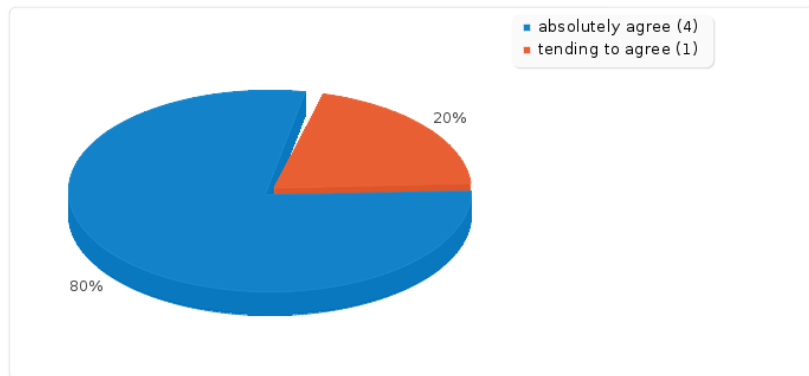| Answer	Count	Percentage
absolutely agree (1)	4	80.00%
tending to agree (2)	1	20.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

Field summary for 7.01(6)

Looking back on the course, the following items were important to me and therefore my motivation to participate:
[Being mobil]

Answer	Count	Percentage
absolutely agree (1)	4	80.00%
tending to agree (2)	1	20.00%
neutral (3)	0	0.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%

Field summary for 7.01(7)

**Looking back on the course, the following items were important to me and therefore my motivation to participate:**
[It was easier for me to speak freely in this kind of environment than in a face-to-face situation]

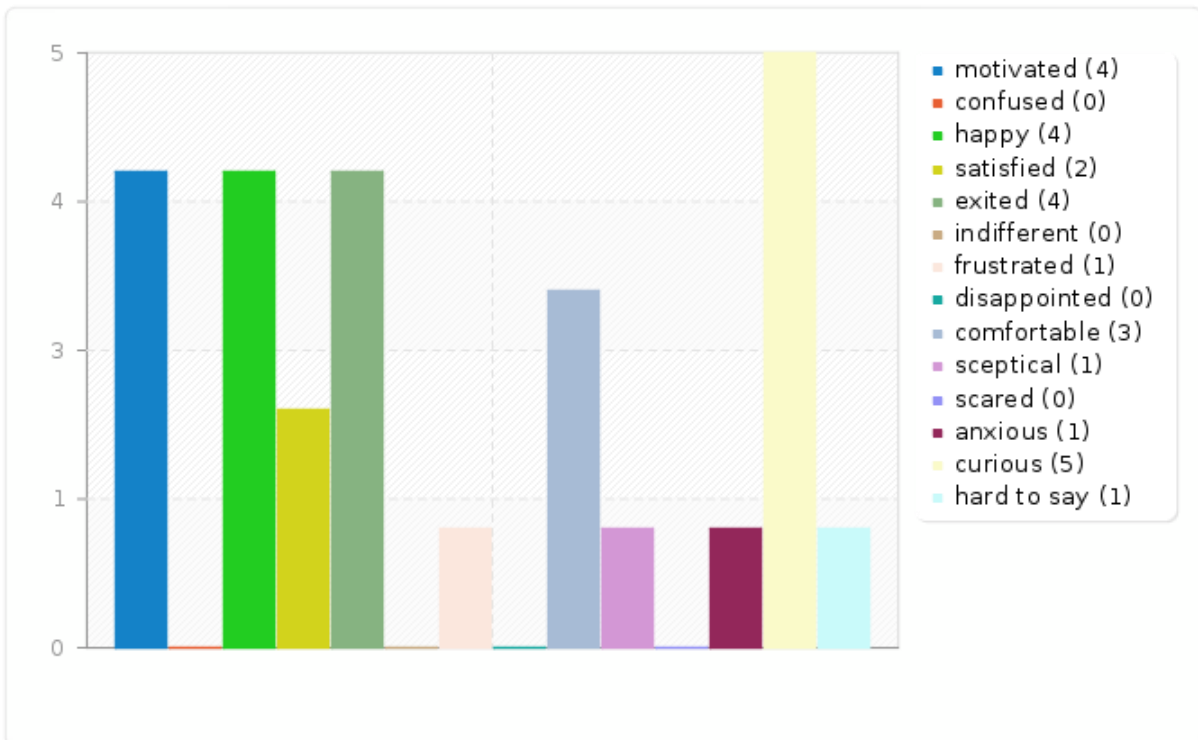| Answer	Count	Percentage
absolutely agree (1)	1	20.00%
tending to agree (2)	2	40.00%
neutral (3)	2	40.00%
tending to disagree (4)	0	0.00%
absolutely disagree (5)	0	0.00%
No answer	0	0.00%
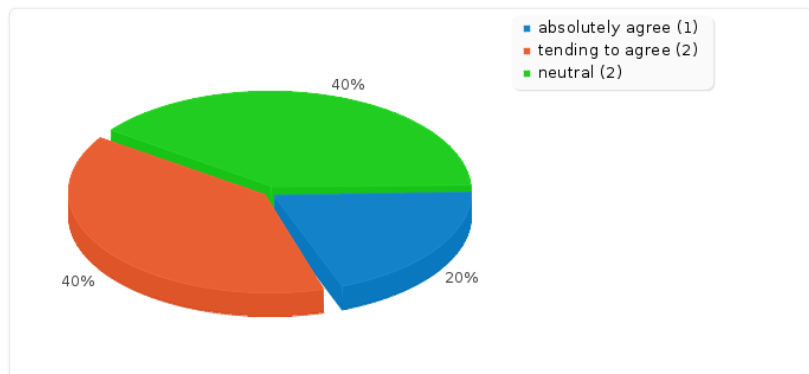
Field summary for 7.08

**Try to describe how you feel about the learning experience in Second Life**

Answer	Count	Percentage
motivated (1)	4	80.00%
confused (2)	0	0.00%
happy (3)	4	80.00%
satisfied (4)	2	40.00%
exited (5)	4	80.00%
indifferent (6)	0	0.00%
frustrated (7)	1	20.00%
disappointed (8)	0	0.00%
comfortable (9)	3	60.00%
sceptical (10)	1	20.00%
scared (11)	0	0.00%
anxious (12)	1	20.00%
curious (13)	5	100.00%
hard to say (14)	1	20.00%

Field summary for 7.09

In your opinion, do you think that Second Life is an appropriate environment for learning?
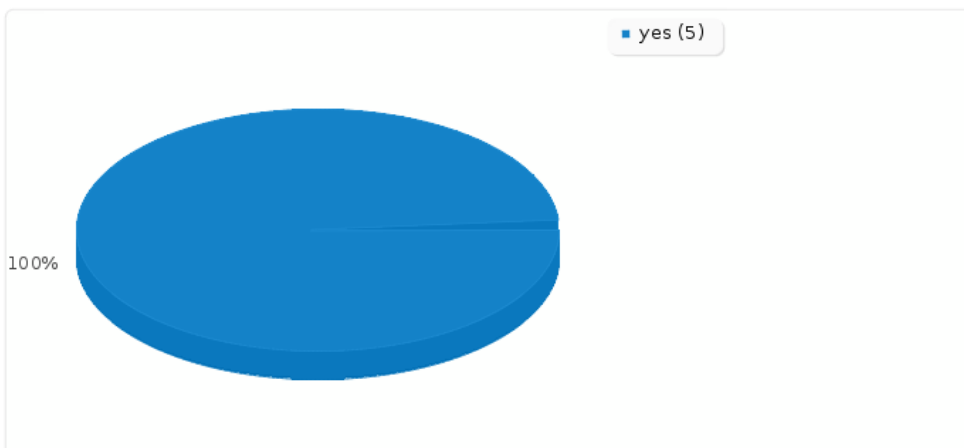
Answer	Count	Percentage
yes (1)	4	80.00%
no (2)	0	0.00%
not sure (3)	1	20.00%
No answer	0	0.00%
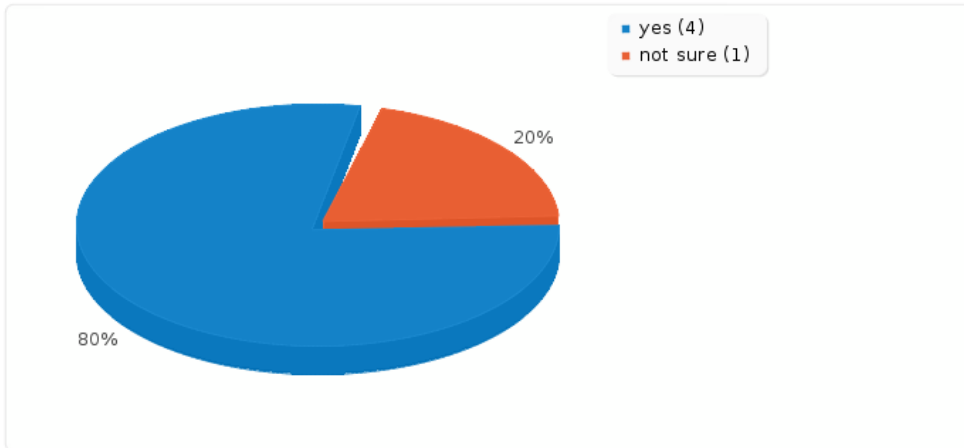
Field summary for 7.10

Would you attend a course like this again?

Answer	Count	Percentage
yes (1)	5	100.00%
no (2)	0	0.00%
not sure (3)	0	0.00%
No answer	0	0.00%

Field summary for 7.11

Would you recommend this course to your friends / colleagues?

Answer	Count	Percentage
yes (1)	4	80.00%
no (2)	0	0.00%
not sure (3)	1	20.00%
No answer	0	0.00%
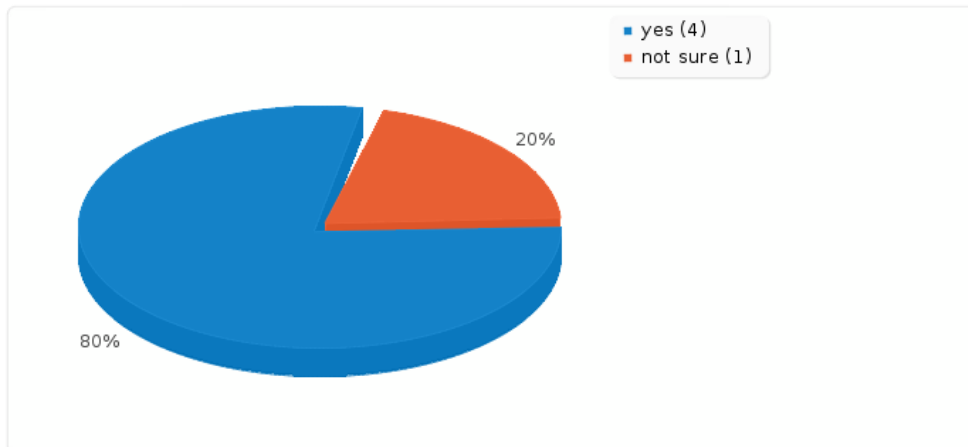
Field summary for 6.01

AVALON is a project funded by the European Commission and is concerned with developing our understanding of how languages can be learned in Second Life. As a part of this project, we are running a number of pilot activities. These activities involve both research and the creation of material for use both as a part of the project and for other teachers to use when the project has finished. In order to conduct the research and create the material we will audio and video record some of the lessons, take photos, save the text and audio conversations and ask you to fill in questionnaires or to be interviewed about this experience. Responses to questionnaires and interviews will be confidential, however, some of the recordings or the text chat that we use in the materials creation will inevitably show your Avatar name (your name in the virtual world). Please click "Yes" to say that you understand what this project involves and that you are agreeing that the project can make use of the recordings, pictures, text and audio chat and questionnaire data for the purposes both of research and the presentation of the findings at conferences and the creation of teaching and learning materials.

Answer	Count	Percentage
Yes (Y)	5	100.00%
No (N)	0	0.00%
No answer	0	0.00%